



1852 Rules

All basic rules of play as described by FIFA, USSF and USYSA will be used at Soccer City 1852 Visalia with adaptations and exceptions as noted.

<p>The Field of Play at Soccer City 1852 Visalia</p> <p>Character Counts Field (Outdoor): 80' x 50'</p> <p>Family Healthcare Network Field: 80' x 50'</p> <p>4CG Field: 80' x 50'</p> <p>All Flooring is Field Turf.</p>	<p>The Ball</p> <p>The game ball will be supplied by 1852</p> <p>Division Ball Size</p> <ul style="list-style-type: none">- Under 6 - Size 3- Under 8 - Under 12 - Size 4- Under 13 - Adults - Size 5
---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Uniform Policy:

All teams must have matching jerseys with numbers on it. They have to be the same design and colors with all players "excluding goalkeepers". Teams must have matching color shorts as well. Goalkeepers must have a contrasting color than any other player on the field. By week 3 all teams must comply with the uniform policy if not the team will forfeit their games until they meet the uniform requirements. Away teams will have to switch jersey colors if the jerseys are the same color as the opponent (or wear 1852 Pinnies). No duplicate numbers, only one player on the team can have no number and it will be considered a "0".

Reschedule Policy:

Games schedules will be able to be viewed on your account profile through 1852visalia.com. Regular season schedules will be displayed, playoffs will not be displayed until after all regular

season games have been played. YOU WILL NOT BE ABLE TO RESCHEDULE ANY PLAYOFF GAMES. If you are wanting to reschedule a regular season game it will have to be agreed upon by both teams. The game will have to be played within the game week that the requested game is scheduled for. Openings for reschedules will only be on Saturday's and Sunday's. If both teams do not agree to the reschedule, the game will have to be played at the originally scheduled time. Have to give 72 hours notice to management before the game is played to be able to reschedule the game.

Playoff Structure:

If you are in a division with 6 teams, there will be 5 regular season games. Then playoffs will start on the 6th game. #1 and #2 seeds are guaranteed into the semi finals that will be played on week 7 but they will play in the first round of playoffs on week 6 for the #1 seed, and play against the lowest seeded winner of #3 vs #6 and #4 vs #5. Winners will advance to the semi finals. The losers will continue to play in a relegation playoff over the remainder of the last playoff games. Winners of semi finals will advance to the finals, losers of the semi finals will play in the third place game in Week 8.

If you are in a division with 8 teams there will be 7 regular season games. Week 8 top 4 will play in Semi finals, #1 vs #4 and #2 vs #3. Bottom 4 teams will play a consolation game, #5 vs #6 and #7 vs #8. Finals will be played on week 9 for the winners of the semi finals.

In the playoffs if the game ends in a tie there will be a 2 minute golden goal period. If it remains tied after that 2 min period it will go to PKs.

GoalKeeper Rules:

GoalKeepers cannot score from goal kicks, it is still an indirect free kick. There is no drop kick allowed, the ball must hit the ground first. Goalkeepers must start slide within the box. Once outside of the box the keepers will be considered field players, they will not be able to play on the ground, slide, or dive. GoalKeepers can only have the ball for 5 seconds in their hands, as soon as they place the ball down it will be live. If they keep the ball for longer than 5 seconds it will be turned over at the corner of the box for an indirect free kick to the other team. On goal kicks they are not allowed to dribble out of the box, if so it will also result in an indirect free kick on the corner of the box.

Teams & Rosters:

A match is played by two teams. The first team listed on the schedule shall be the home team. The team roster is frozen at the end of the fifth game and no more changes can be made for the remainder of that season. If a non-roster player participates in a game after week five, those games will be forfeited. In all leagues, no player will be allowed to play without an 1852 membership. Only players on the roster with memberships are permitted in the technical area.

Team Managers and Coaches who are on the roster card are permitted in the bench area. Any roster issue must be brought forth by halftime. Failure to do so will have no effect on outcome.

Players on the Field:

Each team consists of four (4) field players and a goalkeeper. Coed: Consist of 3 male and 2 female players on the field.

Minimum number of players needed to start play will be four (4), three (3) field players and a goalie.

Coed: At least one of the four players needed to start the game 1 must be a female.

Substitutions:

Substitutions are allowed "on the fly" at any time. During substitutions the following conditions shall be observed: a) The player leaving the field shall do so through the door at the bench. b) The player entering the field shall also do so through the door at the bench but not until the player leaving the field is within one yard from the door. If ball rolls out of play(open gate) during substitution, it may be deemed a "bad sub"player could be carded at the discretion of the referee.

Changing the GoalKeeper (GK):

Any of the other players on a team may change places with the GK during a stoppage of play AND the referee must be informed before the change is made. GK's must have a jersey or bib that distinguishes them from their opponent, and the referee. Time will be stopped on GK sub.

Referees:

A referee will be appointed to officiate each game at all levels from 1852 Visalia. Their decisions in the game shall be final and unquestionable and shall be extended to players, coaches and spectators. Referees have the discretionary authority to stop the game for any violation (at his/her opinion) and to suspend or terminate the game whenever. By reason of the elements, interference by spectators, or other cause, he/she deems necessary.

The referees shall: (a) control the clock, (b) keep an accurate account of the score and the player scoring, (c) supervise the timing of all penalties, and (d) turn in the game report to the front desk with signature by the referee.

The Duration of the Game:

All matches will consist of two (2) twenty (20) minute "running time" halves with a five (5) minute break at half-time. No timeouts.

Format for U8 and U6 age groups will be four (4) eight (8) minute “running time” quarters with two (2) minute breaks each quarter.

Due to scheduling time constraints the clock will not be stopped for any reason except for injuries at the referees discretion. Or time is under one minute to avoid time wasting.

Start of Play:

The team listed first on the schedule will be considered the home team.

The home team will kick off the ball.

Teams have 5 minutes after the start time to have at least 4 players on the field. If they do not have 4 players on the field then it will be a forfeit.

When there is a jersey color conflict the away team will have to change or wear 1852 provided bibs for the match. The bibs can be checked out at the front desk prior to the game kicking off and must be returned at the conclusion of the match.

The ball may be kicked either forward or backward. Every player shall be on their own side of the field and the opposing team must be outside the center circle.

All kicks are Indirect Kicks. (Excluding PK's).

The teams must switch sides at half-time.

Ball in and Out of Play:

The ball is out of play when it touches any part of the netting above the dasher boards. Restarts for balls going out of bounds shall be an indirect free kick from the point closest to the netting where the ball went out of bounds.

Balls hitting the netting above the dasher boards on the end line will be restarted by a goal kick or corner kick.

The defending team shall stand at least 6' (2 yards) from the ball for all free kicks and kick-ins. Corner kicks the player must stand at least a dasher board length.

The team with the ball, including the GK, shall have five (5) seconds to put the ball back into play once they are in possession of the ball. Failure to do so will result in the ball being turned over to the opposing team with an indirect free kick. If the GK does not play the ball in the five (5) seconds the opposing team will be awarded an indirect free kick at the top of the GK box.

Method of Scoring:

A goal is scored when the ball passes completely over the goal line between the goalposts and under the crossbar.

The team with the greatest number of goals shall be declared the winner. If at the end of play teams have the same number of goals the game shall be considered a draw.

The only time that this isn't the case is playoffs. In the playoffs if there is a draw at the end of regular time, the team will go to a 2 minute golden goal overtime. After 2 minute golden goal overtime if still tied it will go to penalty kicks. A best of 3 shots will determine the winner, if tied after each team has taken three shots it will go to sudden shooting until one makes and the other misses.

Off-side:

There is no off-side rule in the league games at 1852 Visalia

Fouls and Misconduct:

Fighting: Will not be tolerated and if it occurs player(s) membership card will be turned into the 1852 Management for evaluation of length of suspension, fine, and/or permanent termination of membership privileges to participate in soccer at 1852 Visalia. Any participant or guest who attempts to strike a player, referee, staff, spectator or joins a fight in progress will be punished by the full extent of the law. All games are recorded and will be turned into the Visalia Police Department if deemed necessary.

Misconduct: Any inappropriate language or behavior deemed by 1852 Management can result in the same consequences. This includes disrespectful behavior and language to a player, coach, referee, staff, or spectator. We have a Zero Tolerance rule, this type of behavior can result in being asked to leave the facility and result in suspension.

An indirect free kick will be awarded if a player:

- Kicks or attempts to kick an opponent
- Trips or attempts to trip an opponent
- Jumps at an opponent
- Charges an opponent in a violent or dangerous manner
- Charges an opponent from behind
- Strikes or attempts to strike an opponent
- Holds an opponent
- Pushes an opponent
- Charges the goalkeeper while he/she possesses the ball in their hands
- Slides or slide tackles - any sort of slide by a field player whether going for the ball or not, no matter if contact is made or not, is considered a slide. GK can slide to make saves as long as they are in the box sliding outside the box results in a foul

- Kicks the ball while on the ground (dangerous play)
- Obstructs an opponent with no attempt to play the ball
- When playing as a GK and within their own penalty area; the GK picks up the ball with their hands when the ball is intentionally passed back to the GK by their own teammate.
- Slide tackle will be a yellow card.
- Knee on the ground could be considered a slide.

If any of the above is committed by a defending player within the penalty area, a PK should be awarded.

A Yellow Card, “two-minute penalty” can be awarded if a player:

When a player receives a yellow card, two-minute penalty: player will serve the two minutes in the bench area, and his/her team will play shorthanded for the two minutes. In the event of a goal by the opposing team, the team is no longer required to play short handed.

Coed: 2 females must be on the field at all times. If a female gets a yellow card then a male would have to come off the field for 2 minutes or until the team gets scored on.

If a GK is given a Yellow Card, two minutes penalty: another player from the team may serve the penalty for the GK.

If a coach or player on the bench receives a Yellow card, a field player will have to be removed and the team will serve the two-minute penalty.

Persistently infringes the rules of the game

Shows by word or action, dissent with any decision by the referee

Is being guilty of unsportsmanlike conduct

When a player receives a second yellow/red card: that player will no longer be able to play in the match. The team must play short-handed for five minutes and then can go back to full strength.

A Red Card will be awarded if a player:

Is guilty of a serious foul play

Is guilty of violent conduct

Uses foul or abusive language

Is guilty of a second yellow card offense

The red card must be shown to the player, the player must leave the field and the bench area and their team will play short-handed for the full five minutes, regardless if the opposing team scores. The expelled player will automatically be suspended one (1) week and may receive additional suspension depending on the severity of the incident.

After a red card offense, play will resume with an indirect free kick. (if the expelled player is involved with other teams, in other leagues at 1852, that players will not be able to play until the suspension is served) 1852 will hold the players membership card in the administrative offices until the suspension is complete and the player can return to full 1852 membership privileges.

In the event a player is shown a red card before the match begins the team may replace the player and not be forced to play short-handed in the game. The player will lose his membership card and must serve the suspension as given by 1852 management.

Once the match has begun, any player (whether on the field or on the bench) that is shown a red card shall cause his/her team to play one player short for a full five minutes.

Any player that has been shown a red card must leave the team bench area, and at the discretion of the 1852 management, may also be asked to leave the facility and will be suspended for a minimum of one (1) week from all leagues he/she participates in.

All Red Cards require a \$50 fine for the first offense. \$100 fine for second offense. If a third offense occurs, 1852 Visalia Management will consider loss of membership for one (1) year from time of offense. Fighting or severe violent conduct can result in directly losing membership privileges for one (1) year. Membership cards will be held with 1852 Management until suspension has been served and fine has been paid.

Free Kick:

As stated by FIFA with the following additions:

All players on the opposing team must be at least six (6) feet/two (2) yards from the ball when the free kick is being taken.

If the team taking the free kick takes more than five (5) seconds once in possession, the opposing team gets an indirect kick.

Whoever kicks the ball into play on a free kick may not play the ball again until another player has played the ball. (ex. Players cannot use the boards to play the ball to themselves.)

Penalty Kick:

U14 and older- 5 steps away from the top of the goal box is the location of where the PK will be taken. Shooter must balance on one foot for the shot.

U12 and under- 3 steps away from the top of the goal box is the location of where the PK will be taken. Shooter may have up to 3 steps to take PK

A GK is permitted to move his feet while remaining on the line (i.e. moving sideways or up and down) but is not permitted to come off the line by stepping or lunging forward until the ball has been played. The ball is in play when it is kicked and moves forward.

Throw-In:

There will be no throw-ins. There will only be kick-ins, which are indirect free kicks. When doing a play in, the players hand must be touching the board.

Goal Kick:

A goal kick will be taken by the defending team any time a ball hits the netting above the dasher boards last touched by the attacking team.

The goal kick may be taken from anywhere within the GK box or can be thrown out by the GK.

If a player gets pinned into the corners, regardless of who has the ball, at the discretion of the referee a goal kick will be given.

Corner Kick:

A corner kick will be taken by the attacking team any time the ball hits the netting above the dasher boards last touched by the defending team.

The corner kick may be taken from the corner of the field on the side of the goal it hit the netting.

All corners are indirect free kicks.

When the ball gets stuck in the corner the opposing player must be a dasher board distance for the player on the ball to be able to get out. If the opposing player does not let the player on the ball out it will go to the goalkeeper. If the player on the ball is let out from the corner with the proper space then the player has to try and play the ball. If the player goes back to the corner or stays there then it will be a corner kick for the opposing team.

ALL 1852 FACILITY RULES ARE SUBJECT TO CHANGE AND AT THE DISCRETION OF 1852 MANAGEMENT. 1852 HAS FULL AUTHORITY TO MAKE DECISIONS IN THE BEST

INTEREST OF ALL INVOLVED PENDING ANY SITUATION THAT ARISES AT THE FACILITY.
THE DECISION BY 1852 MANAGEMENT IS FINAL.